

Basic Rules

CRAZY, but **Right** at **Sites** in **Times**

No progresswithout Changes

all Tell can Do, but We Does, only

CMC guidelines are the Vikings Laws

1: Be Brave and Aggressive

Be direct
Grab all opportunities
Use varying methods of attack
Be versatile and agile
Attack one target at a time
Don't plan everything in detail
Use top quality weapons

2: Be Prepared

Keep weapons in good conditions Keep in shape Find good battle comrades Agree on important points Choose one chief

3: Be a good merchant

Find out what the market needs Don't promise what you can't keep Don't promise overpayment Arrange things so that you can return

4: Keep the camp in order

Keep things tidy and organised Arrange enjoyable activities which strengthen the group Make sure everybody does useful work Consult all members of the group for advice